

How Bitcoin Works

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Outline

- 1 CentralCoin
- 2 NaiveCoin
- 3 SerialNumberCoin
- 4 PublicAnnouncementCoin
- 5 ElectionCoin
- 6 PuzzleCoin
- 7 BlockchainCoin
- 8 Bitcoin

What is Bitcoin?

Bitcoin

- an open-source software
- a peer-to-peer network
- a decentralized payment network
- a decentralized currency

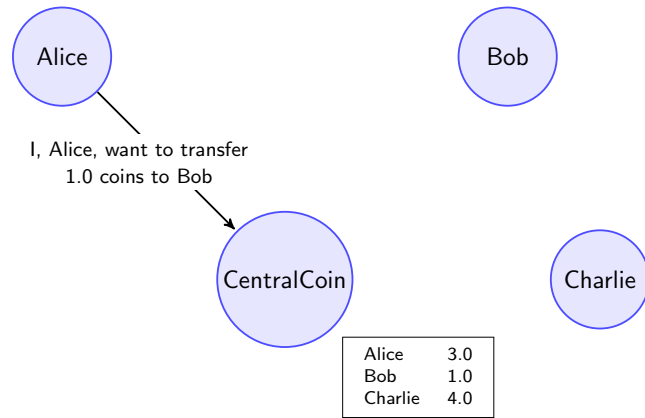
Problems with Centralization

- Payment Networks
 - censorship
 - fees
 - chargebacks
 - identity theft
 - onramp cost
- Currencies
 - inflation

Outline

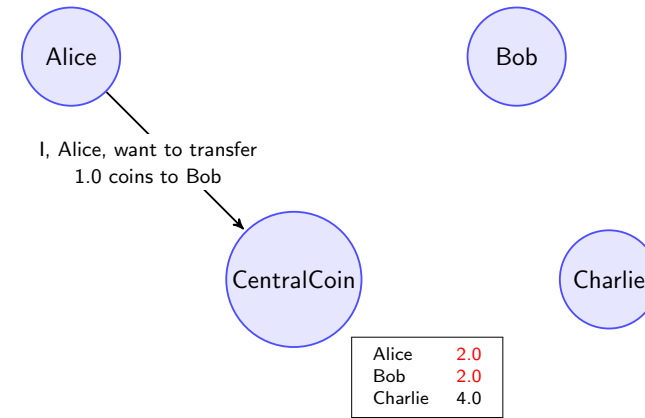
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CentralCoin



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CentralCoin



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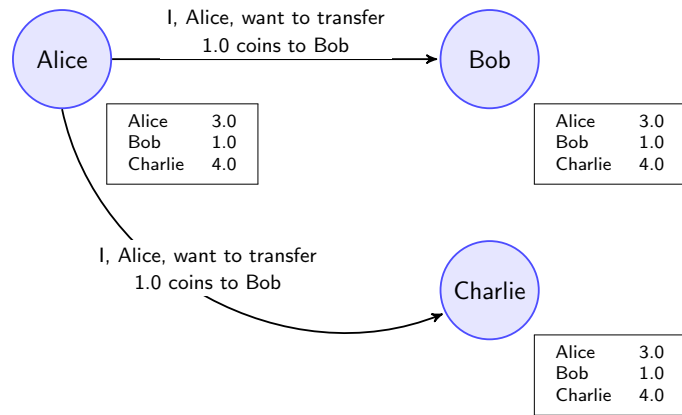
NaiveCoin

- every node keeps ledger
- transactions are broadcast to all nodes
- every node accepts all valid transactions it receives

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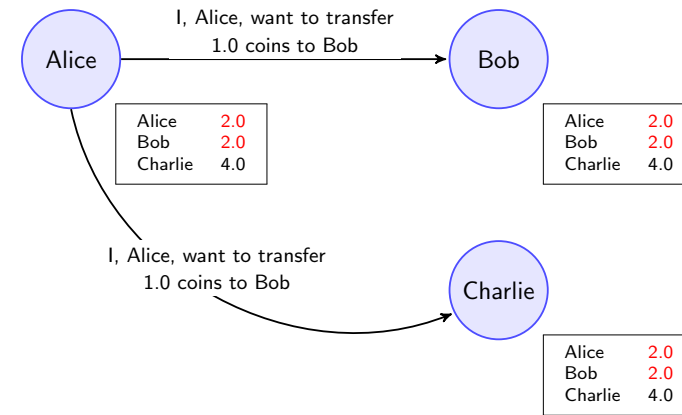
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NaiveCoin



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NaiveCoin



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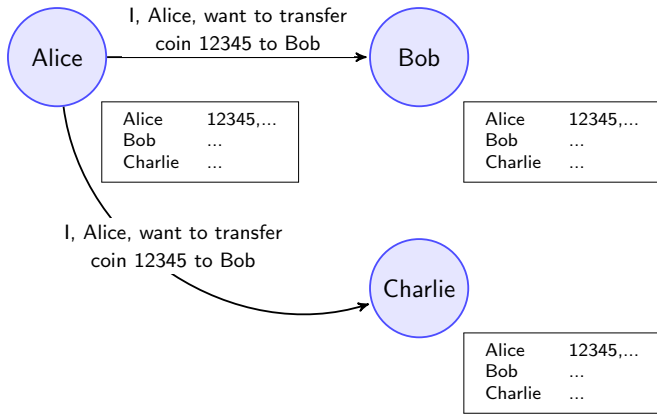
SerialNumberCoin

- as before but coins have serial numbers

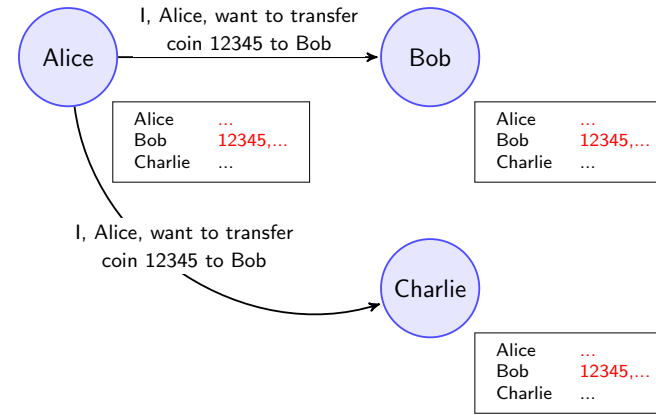
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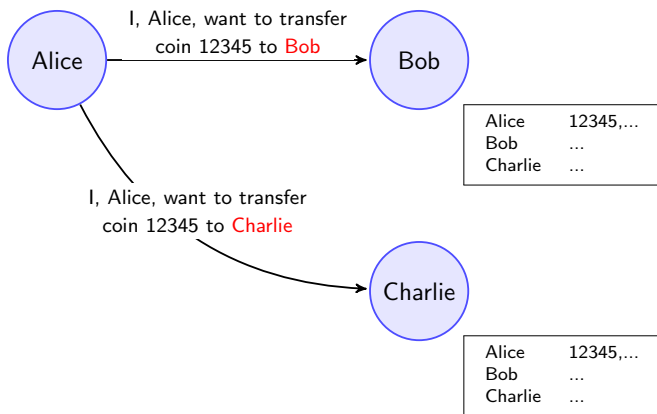
SerialNumberCoin



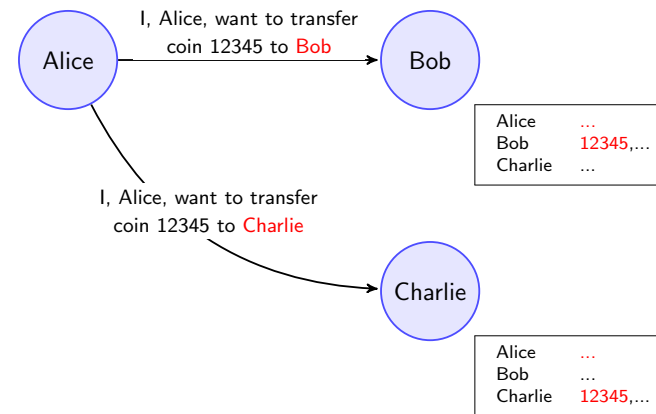
SerialNumberCoin



The Double Spending Attack



The Double Spending Attack



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PublicAnnouncementCoin

Protocol is as before, but now:

- instead of sending a transaction to everybody, a transaction is **publicly announced**
- and everybody only accepts transactions that are publicly announced

Public Announcement is very different from just sending to everybody:

- not just everybody knows,
- but everybody knows and everybody knows that everybody knows, etc.!

The double spending attack is now impossible.

- that is essentially Bitcoin...
- ...but how to implement public announcements on the internet?

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ElectionCoin

Protocol is like SerialNumberCoin, but now:

- every node keeps all received transactions in the unconfirmed **transaction pool**
 - every 10 minutes nodes randomly elect a leader (say that's possible)
 - the leader node updates its ledger according to its transaction pool and broadcasts the ledger
 - all nodes take over the ledger from the leader and discard their transaction pool
-
- Problem: Sybil Attack

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PuzzleCoin

Protocol is like before, but now:

- all nodes try to solve a hard computational puzzle
- a node that solved it
 - updates its ledger according to its transaction pool
 - broadcasts the updated ledger together with the puzzle solution
- a node takes over a ledger if it can verify the puzzle solution
- to incentivize nodes to do the hard computational work, they are rewarded with coins for solving a puzzle
- the puzzle: find a number, called **nonce**, which, when hashed, gives a bitstring starting with a number of zeros

Now a Sybil attack is hard.

- Problem: What if two nodes find a solution at roughly the same time?

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Outline

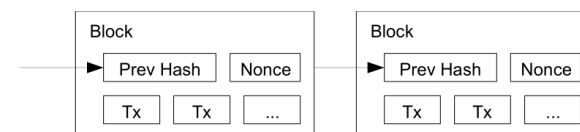
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BlockchainCoin

Protocol is like before, but now:

- each node not only stores balances, but the entire transaction history
- a node that solves a puzzle broadcasts its **block** of transactions and includes the nonce and the hash of the previous block
- each node takes over the longest available valid chain of blocks
- the puzzle: find a nonce, which, when hashed together with the transactions and the previous hash, gives a bitstring starting with a number of zeros



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BlockchainCoin

Now it's no problem if two nodes solve the puzzle at the same time:

- Alice and Bob both find the nonce at the same time
- half the network takes over Alice's block and the other half Bob's block
- at some point someone will find the next block,
- let's say it's Charlie, and Charlie is in Alice' part of the network
- everybody (including Bob) will take over Charlie's and thus Alice' block, because it forms the longest chain

Problem: Transacting single coins is cumbersome.

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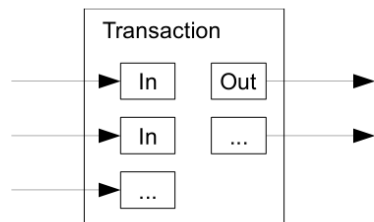
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Bitcoin

- there are no coins and no serial numbers in Bitcoin
- there are only transactions with inputs and outputs, each input is the output of a previous transaction



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A Transaction

```
{
  "hash": "7c4025...",
  "ver": 1,
  "vin_sz": 1,
  "vout_sz": 1,
  "lock_time": 0,
  "size": 224,
  "in": [{"prev_out": {"hash": "2007ae...", "n": 0},
          "scriptSig": "304502... 042b2d..."}],
  "out": [{"value": "0.31900000",
           "scriptPubKey": "OP_DUP OP_HASH160 a7db6f OP_EQUALVERIFY OP_CHECKSIG"}]}
}
```

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Bitcoin Script

- `scriptSig`: Part of an input, unlocks the referenced output from a previous transaction
Example: `<signature>`
- `scriptPubKey`: Part of an output, locks that output
Example: `<pubkey> OP_CHECKSIG`
- when a transaction input tries to spend an output, essentially the `scriptSig` and `ScriptPubkey` are concatenated and run, if in the end `true` is on the stack, the input is valid

Bitcoin Script allows for applications like:

- both of these two given keys need to sign
- at least two of those three given keys need to sign

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Other Blockchain Uses, Outlook

- incorruptible and fairly cheap registry: land registries, notary services etc.
- p2p tradable assets: stocks, art, luxury items, local currencies
- smart contracts (unstoppable programs that control funds): escrow, prediction markets, p2p gaming

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Sources

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